Adventist Youth Class

Ranger Activity Diary

Trial Version
Please give us feedback
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Personal Growth

Requirements: Do Sections I, II and III for the standard class requirements (Ranger).

Do Sections I, II, III & IV for the advanced class requirements (Wilderness Ranger).

I.	Involvem	ent (Required)			
A.	Be age	13 OR in grade 8, o	or its equivalent		
	Date of	Birth			
	School N	Name:		Grade:	
	Teacher	r's Name			
В.	Be an a	ctive member of th	e AJY Society OR Pathf	inder Club	
	Organis	ation Name:			
	Leader's	s Name:		· · · · · · · · · · · · · · · · · · ·	
II.	Commit	ment (Required)			
A.	Memoris	se and understand	the Adventist Youth Ai	m and Motto.	٠
	Aim:	The Advent messa to all the world in this generation.	ge		
	Motto:	The Love of Christ Constraineth us.	t		
В.	Art		he Aim by doing one of Written Composition Role Playing	the following: Musical Interpretation Skit	٥

Report:		
		
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J	III. Growth (Required)												

1.

A. Earn the Ranger Reading Certificate OR the Junior Reading Certificate. (The Junior Reading Certificate and the Ranger Reading Certificate are very similar. For simplicity, the Ranger Certificate requirements are listed here.)

Read 5 chapters of <i>The Great Controversy</i> by Ellen White, from chapters 20.	1 -
List chapters and subject:	
Chapter ()	
	-
Chapter ()	_
	_
Chapter ()	_
	_
Chanter ()	-
Chapter ()	-
	_
Chapter ()	-
	_

From Sama	newspapers or news magazines find and red at least 2 articles that express the tritan concepts.
Refer	ences:
	-
———	a book on the creation - science conflict.
	ences:
	at least 2 articles on alcohol problems and 1 article on aerobics
Refer	ences: (Alcohol)
 Refer	ences: (Alcohol)
Refer	ences: (Aerobics)

5. Read Weeks 4	0 - 52 in the Weekly Bibl	e Reading Guide.	
Week 40 JUDGEMENT Revelation 6-8 1 Peter 4:12-19 1 Peter 5:1-11 Romans 13 Job 14:1-7 Zephaniah 1-3	Week 44 CALLING Isaiah 6 Matt. 4:12-25 Acts 15 1 Corinthians 3 Acts 1	Week 47 SABBATH Exodus 12-20 Matthew 12 Mark 1-2 Hebrews 3 Genesis 1-2 Isaiah 56	Week 50 PEERS 1 John 4 Isaiah 55 Joel 2 Luke 15 Genesis 37-39 Genesis 40-44 Genesis 45-48
Week 41 HEAVEN Revelation 21 Matthew 12 1 Peter 3 Hebrews 4 Isaiah 21	Week 45 SALVATION Genesis 3 Exodus 15:1-18 Isaiah 59 Psalms 98 Hebrews 1 Galatians 3	Week 48 COMFORT Psalms 27 Psalms 25 Psalms 32 Hosea 6:1-3-8 Psalms 117 Deut. 10	Week 51 SERVICE 2 Corinthians 4 Mark 9 Matthew 25 1 Corinthians 12 Matthew 9
Week 42 BIBLE STUDY BEGIN Psalms 5 Psalms 32 2 Timothy 3 Isaiah 35 Acts 17	Week 46 NNINGS FUTUI John 3 John 11 Isaiah 40 Philemon 1 1 Kings 10 Psalms 137	Week 49 RE DISC Revelation 20 Psalms 46 Psalms 84 Psalms 90 Revelation18	Week 52 CIPLESHIP Mark 8 John 21 Isaiah 53 James 2 Revelation 22
Week 43 CHALLENGES Matthew 22 Luke 14:26 2 Corinthians 7:1 Exodus 4 Matthew 24 Luke 24			
IV Advanced (Option A. Know the propert	nal) per formation and move	ement of the colour g	uard.
	SECTIONS	COMPLETED	
	Date	Instructor	
	I		
	II		
٥	III		Required) Optional)

Spiritual Discovery

Requirements: Do Section I and II for the standard class requirements (Ranger).

Do Sections I, II, III and IV for the advanced class requirements (Wilderness Ranger).

I. Scripture (Required)

III. Doctrines 1. John 14:1-3 2. Mark 1:27,28 3. Option IV. Prayer 1. Hebrews 11:6 2. James 1:5,6 3. Option	V. Relationships 1. Proverbs 18:24 2. Ephesians 4:23 3. 1 Timothy 4:12 4. Matthew 24:14 5. Option VI. Behaviour 1. Galatians 6:7	VII.Promises/Praise 1. Psalms 145:18 2. James 1:17 3. Psalms 27:1 4. Option
1. Hebrews 11:6 2. James 1:5,6		
3. Option	2. Matthew 7:12	
Vith the help of your pa		
١		I reasons for the 13 doctrines listed in the ba Vith the help of your parent or instructor, make ce for each vow.

6.		
7.		
8.		
9.		
10.		
11.		
12.		
	<u>,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,</u>	
13.		

C. Discover in group discussion:

- 1. What Christianity is.
- 2. What are the marks of a true Christian.
- 3. What forces are involved in becoming a Christian.

Report:	 	 	

II. Church Heritage (Optional)

A. Draw a flow chart showing the titles and the names of the church Pathfinder Leadership: world, division, union, conference, local club, and unit counsellor, OR fulfill other options listed in the *Instructor's Manual*.

Participate in a Bible marking programme on the inspiration of the Bible. Report: Enroll at least three people in a Bible Correspondence Course. Report: Date Instructor (Required) I. (Required) III. (Re		A. Role play the experience of a person during the Middle Ages or Reformation who affected church history.
Participate in a Bible marking programme on the inspiration of the Bible. Report: Enroll at least three people in a Bible Correspondence Course. Report: Date Instructor (Required) I. (Required) III. (Re		Report:
Participate in a Bible marking programme on the inspiration of the Bible. Report: Enroll at least three people in a Bible Correspondence Course. Report: Date Instructor I		
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Date Instructor I (Required) II (Required) III (Required)		
Date Instructor I (Required) II (Required) III (Required)		
□ I		SECTIONS COMPLETED
□ IV (Optional)		☐ III (Required) (Required)

Serving Others

Required: Do sections I, II and III for the standard class requirements (Ranger). Sections I, II, III and IV for the advanced class requirements (Wilderness Ranger).

orief visit, leaving him / her	a non-member of your church, and follow it up with a some reading material.
Report:	-
	
	
 	
. Group Witness (Required	1)
. Under the direction of yo	our leader, participate at least once, in two different types
f outreach programmes.	
leport:	
eport: Discuss how the Christia	an Adventist youth relates to other at school, including
eport: . Discuss how the Christia haring and witnessing.	an Adventist youth relates to other at school, including
eport: . Discuss how the Christia haring and witnessing.	an Adventist youth relates to other at school, including
leport:	an Adventist youth relates to other at school, including

II. C	ommunity Outr	each (Red	quired)								
ם	A. With the community.	help of	a friend sp	end 8 hours wo	rking for your	church, school, or					
	Report:										
											
											
											
											
/. 1	Advanced (O		studies with	n non-Seventh-day	v Adventists.						
											
											
			SECTION	NS COMPLET	TED						
			Date	Instructor							
		l		_		(Required)					
				.							
		III		_							
		IV				(Optional)					

Making Friends

Requirements: Do sections I, II and III for the standard class requirements (Ranger).

Do Sections I, II, III and IV for the advanced class requirements (Wilderness Ranger).

I. Building Relationships (Required)

Renor	t:	
Сроі	·	_
I. Ch	ristian Lifestyle (Optional)	
	iscuss the need for leadership, and how it affects me.	
		_
	iscuss the need for leadership, and how it affects me.	_ _
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	iscuss the need for leadership, and how it affects me.	-

В.	In Group discussion and by personal enquiry, examine your attitude to two of							
	the following:							
	a. Self confidence							
	Friendship							
	C.	Social graces / Good manners (quiz pg)						
	d.	Will power						
	Re	port:						
	_							
	Re	port:						
	_							

III. Good Citizenship (Required)

☐ A. Earn the honour in Christian Citizenship.

1. Desci		
Z. KIIOW	v how to display the nat	or provincial, AY, Pathfinder, and Christian flags. cional flag with two other flags under the following situations:
	a. Camp out/Campore b. Pathfinder Day Pro	ee ogramme
	c. Parade	
3. Demo		d salute your national flag. Mention when and how it should b
4. Expla	ain the meaning of and	reason for the National Anthem, and recite the words from
memo 5. Give		ibilities of a citizen of your country.
6. Have	an interview with a loc	cal, regional, or national official of your country, and learn abo
	her duties.	ut a famous person in your country. Mention what he or she h
	to gain this recognition	
8. Do or	ne of the following:	many available of the many land one of views accounts.
	b. Make a list of 10 fa	mous quotations from leaders of your country. mous historic places in your country.
	c. Make a list of 10 fa	mous historic events in your country
9. Desc	ribe what you can do a	s a citizen to help your church and country. as a citizen to help your church and country.
11. Know	v how to explain the pro	ocess of government in your country.
		statement Jesus made in Matthew 22:21: "Render unto Cae , and unto God the things that are God's".
	ain why laws are establi	
	la Blay (Ontional)	
Christian Ro	ie Piay (Optional)	
		Good Samaritan, and think of ways to serve thr
A. Role pla neighbour, a	y the story of the nd then do so.	
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A. Role pla neighbour, a	y the story of the nd then do so.	
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A. Role pla neighbour, a Report:	y the story of the nd then do so. SECTION Date	Instructor (Required) (Required) (Required) (Required)

Health and Fitness

Requirements: Do sections I, Ii and III for the standard class requirements (Ranger)

Do Sections I, II, III and IV for the advanced class requirements (Wilderness Ranger).

I. Health Principles (Required)	
A. Make a chart showing how 3 physical characteristics have passed from one generation to the next in your family. Include one health problem, if possible.	
Report Physical Characteristics No. 1:	
Report Physical Characteristics No. 2:	
	
Report Physical No. 3:	
	
B. Present a two-page written or three-minute oral report with illustrations showing the effects of alcohol on the body and mind.	0
Report:	
	

II. First Aid / Safety (Required)

A. Complete the First Aid Honour.

First Aid Honour Requirement:

Pass the Red Cross Examination in Standard First Aid, or the examination in St. John Ambulance. **OR** complete the following requirements:

	2. What is the difference between a heart attack	eeding victim, including the pressure points and how to apply
	 4. Know the causes of shock, and demonstrate it 5. Know how to properly apply the following band a. Open an closed spiral b. Figure eight 	ts proper treatment.
	c. Fingertip d. Cravat bandage to the head Know how to apply the following splints: a. Upper arm splint b. Forearm splint c. Ankle splint d. Kneecap splint T. Know the proper procedure for treating the following splint	
	a. Head injuries b. Internal injuries c. Gunshot wound	f. Fainting and epilepsy g. Effects of heat and cold h. Radiation exposure
	d. Injuries to the eye e. Animal and Insect bites Know what to do in an electrical emergency. Know how to escape from a fire. Know how to obtain help in an emergency.	i. Burn victim j. Poisoning
	11. Know the following rescue carries: a. Drag by shoulder b. Blanket drag c. Two-person carry d. Carry by extremities	e. Improvised litter f. Three person hammock carry g. Litter carry
Honour	r Completed	
Date : _	Instructor:	
В.	Study and practice "Hypothermia Prevention"	".

Study and practice "Hypothermia Prevention".

Hypothermia Prevention

Of all the diseases of heat and cold, hypothermia - it might be called "cold stroke" - has the ugliest record. In most deaths from what is called "exposure", it is hypothermia that kills. As in heat stroke, the body's defences break down struggling vainly not against an excess of heat, but against a lack. The temperature of those organs that are vital to life - the organs of the head and torso - begins to drop. All the conserving mechanisms are tried. All fail.

The first warning is a vague, unpleasant feeling of general chill. With it comes increasing tiredness, irritability, general lack of morale. It can be hard to judge how much of this is simple weariness, but it is best to be very suspicious. At this stage hypothermia is easy to deal with; it may be enough to eat some candy and take shelter from the wind.

The second, and definite, sign of hypothermia is uncontrollable shivering. When this begins, the body temperature is already a couple of degrees below normal. This is no ordinary shivering. It is a convulsive, alarming shuddering, growing more violent as the body continues to chill. As it increases, coordination begins to fail; the victim will stumble, mumble, act illogically. And yet, if he doesn't know the signs, he may push on - "mastering himself" when he should not, wrongly convinced that he is only tired.

If the shivering is alarming, still more alarming is the moment when, after tapering off, the trembling stops. This means that the victim's temperature is down to 86 or 87. He has little time left. In the last stages the muscles grow more stiff and unresponsive, and pulse and breathing slow. Finally the victim will simply fall to the ground. If nothing is done for him, a coma will follow, and then death.

Once hypothermia is recognised, you have to get the victim warm immediately. Stop. In bad weather get a shelter up. Here it pays to know how to erect a tent or natural shelter quickly! Strip him of wet clothes and get him under cover and into a sleeping bag. If the case is serious, a second hiker must strip and get into the bag with the victim. This life-saving trick has brought people back at almost the last possible moment. As soon as the victim recovers enough to handle it, give him hot, sweet liquids and then energy foods. (Never try to get food or liquid into an unconscious person, though - he may inhale it). After the first danger is over, six or eight hours pass before full recovery. As with heat stroke, you have to assume that a person once afflicted is still in danger when he seems well again. Head for home.

Generally speaking, it is in winter that you have to be most constantly aware of the hypothermia danger. But a surprising number of cases also occur "out of season" - in the warmer half of the year. In one area, four hypothermia cases once had to be rescued within 48 hours - in summer! Spring and summer hikers in cool areas are especially vulnerable, because, so often they take gear and clothing suited only midsummer.

Remember, it doesn't take bitterly cold air to make "hypothermia weather". The problem can arise even on a mild day if it is both windy and wet. A wet hiker, in cotton clothing, on a windswept ridge can die of hypothermia when the air temperature is in the 40's and 50's

C.	Define and discuss values and traditions.		•
Re	port:		
_			
		 D.	Define
	d discuss Seventh-day Adventist values based on a Biblical Foundation the following:	_	
1	Honesty		
	Integrity		
	Fidelity		
	Fairness		
5.	Respect and care for others		
6.	Responsible Citizenship		
7.	Pursuit of Excellence		
8.	Accountability		
1.F	Report:	 	
			_
 2.F	Report:	 	

3.Report:	
4.Report:	
5.Report:	
6.Report:	
o.nepoit	
	
7.Report:	
8.Report:	
o.report	
	
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E. Discuss values based on tradition and cultural norms contrary to Biblical standard as they relate to sex before marriage and in marriage.	ls, □
Report:	
III. Eita and (Especial (Benedical)	
III. Fitness / Exercise (Required)	
A. Chart your exercise programme for one month. Discuss the benefits of regular exercise. (See Page)	
Report:	
	_
·	_
B. Discuss the principles of physical fitness. Design and sign a personal pledge of	u
commitment to a regular exercise programme. Report:	
report.	_
	_
	_
	_
	_

IV.	Physical Activity (Optional)			
A.	Participate in one of the following:			
	1. Hike 15 km. and keep a log	4.	Cycle 80 km.	
	2. Ride a horse 15 km.	5.	Swim 1 km.	
	3. Go on a one day canoe trip			
Re	port:			_
				_
				_
				_
				_ □

SECTIONS COMPLETED							
	Date Instructor						
	l.		·	(Required)			
	II.			(Required)			
	III.			(Required)			
	IV.			(Optional)			

Daily Ex	kercise Record			
Saturday				
		'n		
Friday				
Thursday				
			-	
Wednesday				
			•	
Tuesday				
			 •	
Monday				
Sunday				

Organisation and Leadership Development

Requirements: Do sections I and II for the standard class requirements (Ranger).

Do Sections I, II and III for the advanced class requirements (Wilderness Ranger).

I. Leadership (Required)

A. Meet with your club staff or Sabbath School leaders in a planning session.	
Date:	
Report:	
	_
	_
	-
	_
	_
B. Help plan and participate in a weekend camp out.	
Date:	
Report:	
	
C. Attend at least one Church Business Meeting. Dreaman a brief report for discussion	
C. Attend at least one Church Business Meeting. Prepare a brief report for discussion in your group.	ı 🗆
Report:	_
-	-
	-
	-
	-

II.	Club Awareness (Required)				
the	Discuss with your counsellor and your parents / guardian the family involvement in total Pathfinder Club programme, OR for the AJY Societies, invite a Pathfinder rson to speak to your group.				
	Report:				
III.	Pathfinder Programming (Optional)				
	Help plan, participate in, and evaluate the role of the Pathfinders' families in the				
	lowing: 1. Induction	_			
	2. Club Meeting				
	3. Pathfinder Sabbath 4. Investiture Service				
	5. Yearly Scheduling 6. Club Camp out				
	7. Club Outreach				
Rep	port:				

B. Complete requirements 1, 4 and 5 of the Advanced Drilling and Marching Honour.				
Requirement #1. Have the Drilling and Marching Honour.				
Requirement #4. Be a member of an active drill team that has performed at least twice in the past year in a special community, conference or public activity.				
Requirement #5. Demonstrate ability to keep in step with the drill team and move as a part of it at all times.				
SECTIONS COMPLETED				
Date Instructor I Required)				
☐ II (Required) ☐ III (Optional)				

Nature Study

Requirements: Do Section I for the standard class requirements (Ranger).

Do Sections I and II for the advanced class requirements (Wilderness Ranger).

A. Review the Ten Commandments, and explain how we can have a positive attitude to them, showing how perfect they are for all of creation.				
Report:				
				
B. Complete a Nature Honou	r not previously done.	······································		
II. Nature Appreciation (Option	-			
	,	pictures or real life ONE of the		
following categories:				
1. 20 tree leaves	3. 20 wild flowers	5. 20 shells		
2. 20 rocks and minerals	4. 20 butterflies	6. 20 insects		
Report:				
	SECTIONS COMPL	LETED		
Date	Instructor			
Date	Instructor	(Required)		

Outdoor Living

Requirements: Do Sections I, and II for the standard class requirements (Ranger).

Do Sections I, II and III for the advanced class requirements (Wilderness Ranger).

III Advanced Outdoor Skills (Optional)			
A. Prepare a knot board that includes 25 knots.			
B. Demonstrate ability to properly tighten and replace an axe handle. Report:	0		
			
C. Complete the Orienteering Honour. Report:			
			
SECTIONS COMPLETED			

Date	Instructor
□ I	(Required)
□ II	(Required)
□ III	(Optional)

Wilderness Safety

A. First Aid

- 1. Why should everyone participating in a wilderness experience have knowledge of first aid and a first aid kit?
 - a. Knowledge of treatment alerts to prevention.
 - b. Unplanned, unexpected isolation requires selfcontained independence.
 - c. Who solves the problem when the person with the "knowledge" becomes the problem?
- 2. What must be considered when assembling an adequate first aid kit for the experience planned?
 - a. Proximity to or isolation from further medical aid..
 - b. Length of experience and degree of difficulty of activities,
 - c. Location and condition of water sources.
 - d. Potential hazards to be encountered, such as snakes, poison plants, insects, etc.
 - e. Equipment being taken, such as knives, axes, saws, machetes, stoves.
 - f. Weather.
 - g. Physical condition of participants and their feet.
 - h. Medical history of participants.

B. Hiking

- 1. Why can't we just wear whatever we like?
 - a. Consider the weather where you will be, not where you are now.
 - b. Sunburn spoils fun fast.
 - c. Wool keeps you warm, whereas cotton kills.
 - d. There is no laundry out there for a quick wash/dry/change.
 - e. If you're using a backpack your body and your feet aren't accustomed to the added weight and pressure. This must be compensated for with footgear and temperature-controlled clothing.
- 2. What other rules might need consideration?
 - a. Permits for private land.
 - b. Railroad tracks and trestle bridges.
 - c. Take nothing but pictures; leave nothing but footprints; kill nothing but time.
 - d. Rest stops.

C. Food

- 1. What's your food source?
 - a. Fresh food market: Don't plan on using fresh food beyond the first night or the following a.m.
 They spoil very quickly in a stuffed backpack.
 Some will be spoiled by the time you arrive at the trailhead.
 - b. Cans, jars, plastic boxes etc.: Remember what goes in full comes out empty. Empty cans make a messy pack. Jars break, boxes leak.
 Extra packaging and liquid in the contents add a lot of weight.
 - c. Plastic bags, pouches, etc: Best choice, even for short trips, because you get used to working with them quickly. They are lightweight, and leftover containers carry out easily with no mess or fuss. They are also quite cheap at the grocery store. (Specialised products from catalogues are nice but expensive.)
- d. Wild foods picked on the trail: Know what you plan to use and where it fits in the menu beforehand. If you want to go and then decide, you better have a very good field guide along and a willingness to go hungry or not be very picky.

D. Decision Time

- 1. Before you go, make these decisions:
 - a. Who makes the major decisions on the trail? The leader, a group of three or more, just anyone, to be determined when the need arises.
 - b. What is the experience background of the decision makers? How often have they tackled a trip like this before? How tuned are they to the needs of the weakest member of the group? How immovable are they in their priorities?
- Times to consider major decisions concerning the safety and well-being of the group:
 - a. When adverse, unplanned-for weather hits.
 - b. An emergency arises requiring evacuation of one or more group members.
 - c. Major damage or loss of food supply or equipment.
 - d. Morale change due to difficulty of activity exceeding expectations of group.
 - e. Leader/guide becomes incapable of continuing in role as primary decision maker.

Honour Enrichment

Do Sections I and II for the advanced class requirements (Wilderness Ranger). I. Arts & Crafts / Hobbies / Household Arts (Optional) A. Complete one honour at your skill level, not previously earned, in the area of art, craft, hobby, or household skills. (See AY Honours Handbook for requirement helps). Arts / Crafts / Hobbies Basketry Metal Craft **Household Arts** Cooking, Advanced Braiding, Adv. Model Boats Dressmaking, Adv. Block Printing Model Railroading Cake Decorating Music Food Drying Needle Craft Ceramics Food Freezing Photography Coins Housekeeping Counted Cross Stitch Plastics Nutrition Crocheting Pottery Preserving / Canning Decoupage Sculpturing Quilting Silk Screen Printing Flower Arrangement **Tailoring** Knitting Soap Craft, Adv. Lapidary Stamps Lettering/Poster Making Textile Painting Wood Carving Wood Handicraft II. Recreational / Outdoor Industries / Vocational (Optional) A. Complete one honour at your skill level, not previously earned, in the area of recreational skills, outdoor industries, or vocational studies. (See AY Honours Handbook for required helps). Recreational Vocational Archery, Adv. Sailing **Auto Mechanics** Skin Diving Backpacking Bible Evangelism Springboard Diving Camp Skills III Bookkeeping Camp Skills IV Swimming Carpentry Canoeing Communications Swimming, Adv Tumbling & Balancing Electricity Caving Caving, Adv. Water Skiing, Adv. _ Health & Healing Wilderness Leadership Journalism Cycling, Adv. Drilling & March, Adv Wilderness Living Printing Fire Building & Camp Wind Surfing Radio Electronics Winter Camping Cookery Radio **Knot Tying Outdoor Industries** Radio, Adv. Life Saving Agriculture **Small Engines** Navigation Beekeeping Teaching _ Typewriting Orienteering Cattle Husbandry Outdoor Leadership Welding Dairying Physical Fitness Woodworking Fruit Growing Pioneering Goat Husbandry Power Boating Pigeon Raising **Rock Climbing** Poultry Raising Rowing **Small Fruit Growing** B. Earn the Beginners Swimming honour, if not previously earned. **SECTIONS COMPLETED** Date Instructor (Optional) I. (Optional)

Requirements: This track is not required for the standard class requirements (Ranger).

Notes	